

Cultural Emergence | Friendship

Pokémon X & Y: PLAYER IMPACT GUIDE

All ages | 1+ Hours

" - if you're riding the horse, the horse is your ally. So, if you have a monster in your collection, then it's considered good. But if not, it's still not considered bad, because it could be your friend one day."

-- Satoshi Tajiri, Founder and Creator, Game Freak Inc and Pokémon



ABOUT Pokémon X & Y

Pokémon X & Y is the sixth installment of the main Pokémon saga. In this game the player explores the region of Kalos where Pokémon and beauty are a big part of pop culture. When the player begins the game, he or she is immediately thrust into becoming a Pokémon trainer and friends with a set of people. There is also an evil group called Team Flare who wants to make the world "beautiful" at a deadly cost. Through this game the player will learn about the meaning of friendship with both people and Pokémon and how that can differ from person to person. For more information, visit: [tp://www.pokemonxy.com/](http://www.pokemonxy.com/)

THEME FOR THIS GUIDE: Friendship

Pokémon is a popular children's video game that spawned many games, TV series, and comics about children befriending other children and creatures known as Pokémon. In this game the player works with the Pokémon in order to achieve a variety of goals, including befriending your Pokémon and becoming the Kalos Pokémon champion. This game has interesting takes on how friendships develop and prompts the player to think about the qualities of friendship in Pokémon. *Pokémon X & Y* puts the player in positions where those themes become even more important. Friendship in this game is easy and can happen almost instantaneously upon the first meeting.

<p>WHY USE THIS GUIDE?</p>	<p>In this guide, we invite you to think about how interaction with both your Pokémon and in-game friends reflects real world friendship in our society and other cultures. What are the qualities of friendship that are important? What are the social benefits of becoming better friends with others? Do the friendship mechanics of <i>Pokémon X & Y</i> have a basis in the real world and how do they differ in different cultures?</p> <p><i>Answer the questions below and add up your points when you are finished!</i></p>
<p>GAME BASICS</p>	<ul style="list-style-type: none"> • Begin a new game. What characters do you meet and how do they treat you? [+1] • Have your first Pokémon battle. How do you command your Pokémon? How does typing affect the Pokémon you are battling? [+1] • Make your way through Santalune Forest. How do the other characters help you? [+2] • Access Pokémon Amie from the bottom screen. What is its purpose? What happens when you use it? [+3]
<p>THEME INSIGHTS</p>	<ul style="list-style-type: none"> • Based on the way the characters treat your character when you first show up, what is the definition of friendship to them? [+1] • When you met Lysandre, did he seem to treat friendship differently? How so? [+2] • In Pokémon Amie you can increase your friendship with your Pokémon. What is defined as friendship in terms of your Pokémon and you? [+3]
<p>WORLD CONNECTIONS</p>	<ul style="list-style-type: none"> • Making friends and social connections is important, but why? [+1] • What does friendship look like in our society? What qualities of friendship are important to you? [+2] • Think about your friends from different cultures and background. Ask them about how friendships are different in their culture. What seems similar to how you view friendship? What's different? [3+]

Bonus Challenge: Play Pokémon with the intent on gaining maximum happiness, affection, fullness, and enjoyment stats for your team. Make a video sharing the differences you saw in your Pokémon, specifically in the way they battled. Talk about how this game presents friendship in terms of your Pokémon's responses. Share a link to your video on the Center for Games & Impact Facebook page at <http://facebook.com/gamesandimpact>.